Ray Monahan

Automotive Design
United States

Professional Experience and Curriculum Vitae
CCS graduate in May 2010, with 1 year experience as toy designer and 1 year alias digital sculpting at General Motors.

Previous Clientele
General Motors, Mattel, Hasbro, Nerf

Awards and Accolades
Ray Monahan
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Plymouth, MI 48170

248.496.0138
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http://issuu.com/rmonahan
www.behance.net/rimdesign

Education:

 BFA in Transportation Design
 College for Creative Studies. May 2010

 Motorcycle Mechanical Training
 Washtenaw Community College. June 2010

Skills:

 Adobe Creative Suite, Alias, Rhino, Microsoft Office, Sketchbook Pro,
 Showcase, Bunkspeed, Model Making, Maya, RTT Deltagen

Employment:

 General Motors. February 2012
 -Digital surface modeler utilize Alias for quick visualization
 -Develop quick form studies or class A surfaces from sketches to clay scans

 Rehkemper ID. Fall 2010
 -Designing and inventing toy lines and products, emphasis on transportation
 -Create visual representations for construction and presentation

Experience:

Harley Davidson Non-sponsored Bike Project. Spring 2010
 -Envision the future of prestigious brand
 Michelin Sponsored Project. Fall 2009
 -Utilize active wheel technology
 -Create self-adapting sportbike for public
 Navistar/Conway Truck Project. Fall 2009
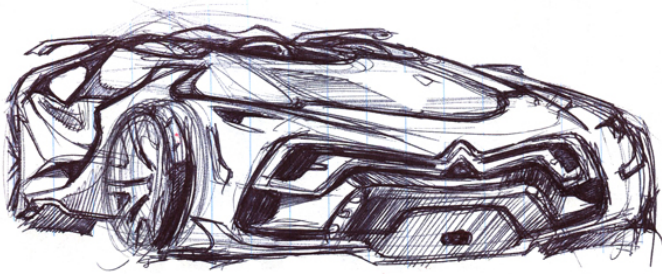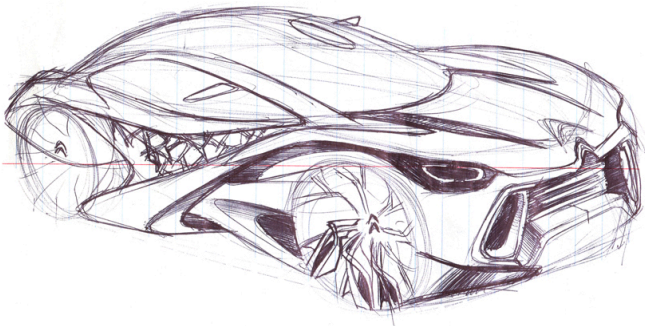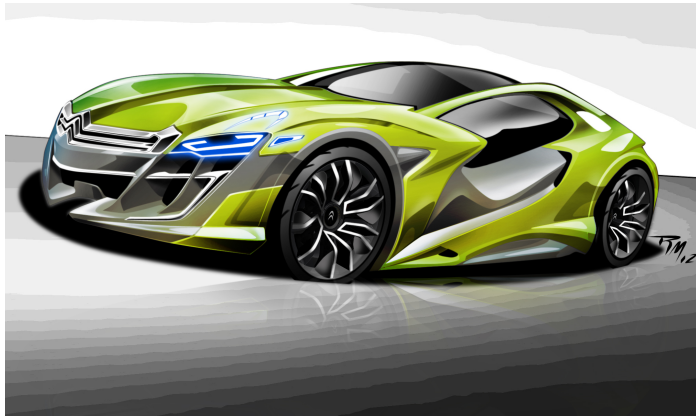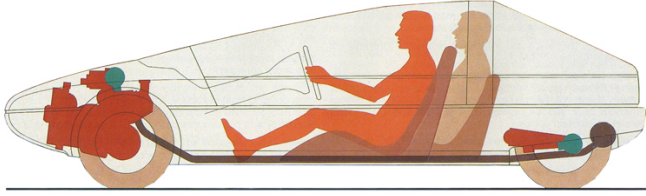 -Adapt healthier lifestyle for growing truck demographic
 Subaru Interior Group Project. Winter 2009
 -Create new form language for company
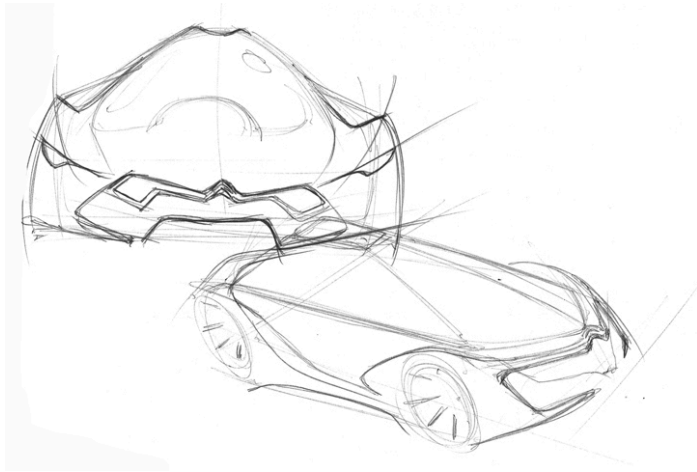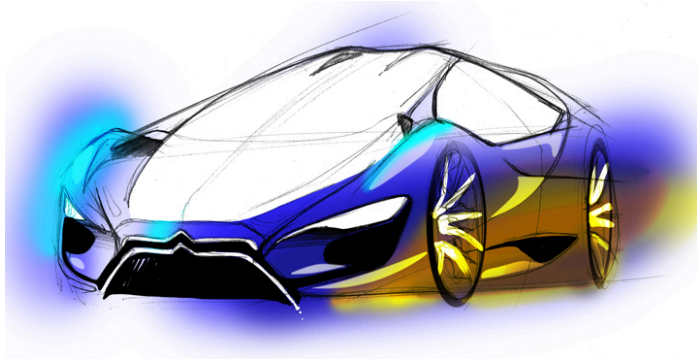
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View the full portfolio at http://www.thecreativefinder.com/rmonahan91

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