

# Kim Collmer

Multimedia Art  
Seattle  
United States

View the full portfolio at <http://www.thecreativefinder.com/kimcollmer>

## Professional Experience and Curriculum Vitae

Kim Collmer received her MFA from the School of the Art Institute of Chicago. She has taught media arts (digital photo, design, animation, web) for the past ten years. She is now starting her own free-lance design business focusing on illustration, animation and video.

[www.studio-chacha.com](http://www.studio-chacha.com)  
[www.kimcollmer.com](http://www.kimcollmer.com)

## Previous Clientele

Zombie Games, Seattle  
Disney (as sub-contractor so probably shouldn't list it but hey!)  
Museum of Contemporary Art, Chicago  
various artists (website and special projects)  
Maria the Toucher (photo retouching)

## Awards and Accolades

### Education

Masters of Fine Arts, Sculpture, School of the Art Institute of Chicago, 2001  
Post Baccalaureate, Art & Technology, School of the Art Institute of Chicago, 1999  
Bachelor of Arts, Art History, University of Washington, 1992  
Bachelor of Arts, German Area Studies, University of Washington, 1992

### Experience

Guest Professor, University of Applied Arts, Schwäbisch Hall, Germany, 9.2004- 6.08  
Taught digital design and art courses, bachelor advising, oversaw the Study Abroad Program. [www.fhsh.de](http://www.fhsh.de), [www.fh-server.net/collmer](http://www.fh-server.net/collmer)

Instructor, Lexia International, Berlin, Germany, 2.2003-6.2004  
Digital imaging, and animation for study abroad students. [www.lexiainberlin.org](http://www.lexiainberlin.org)

Instructor, School of the Art Institute of Chicago, 9.2001-8.2002  
2D traditional and digital animation, web design/animation, digital photography.

Instructor, Columbia College, Chicago, 1.2000-8.2002  
2D digital animation, computer installation environments, web animation and programming, and digital photography.

Continuing Studies Program, School of the Art Institute of Chicago, 1-8.2001  
Beginning Flash and advanced Flash animation.

Teaching Assistant, School of the Art Institute of Chicago, 9.1999-6.2001

Assistant for stop motion animation, and advanced web programming.

Creative Director/ Producer/ Executive Producer, Zombie, Seattle, 1.04.8.98

Company, which specialized in computer games, the Internet and video.

[www.zombie.com](http://www.zombie.com)

Freelance Designer, 1999-2004, 2010-onwards

Design (primarily web) for various clients including Museum of Contemporary Art Chi-

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