# Kim Collmer

**Multimedia Art**
**Seattle**
**United States**

View the full portfolio at http://www.thecreativefinder.com/kimcollmer

### Professional Experience and Curriculum Vitae

Kim Collmer received her MFA from the School of the Art Insitute of Chicago. She has taught media arts (digital photo, design, animation, web) for the past ten years. She is now starting her own free-lance design business focusing on illustration, animation and video.

www.studio-chacha.com
www.kimcollmer.com

### Previous Clientele

Zombie Games, Seattle
Disney (as sub-contractor so probably shouldn't list it but hey!)
Museum of Contemporary Art, Chicago
various artists (website and special projects)
Maria the Toucher (photo retouching)

### Awards and Accolades

Education
Masters of Fine Arts, Sculpture, School of the Art Institute of Chicago, 2001
Post Baccalaureate, Art & Technology, School of the Art Institute of Chicago, 1999
Bachelor of Arts, Art History, University of Washington, 1992
Bachelor of Arts, German Area Studies, University of Washington, 1992

Experience
Guest Professor, University of Applied Arts, Schwäbisch Hall, Germany, 9.2004- 6.08
Taught digital design and art courses, bachelor advising, oversaw the Study Abroad Program. www.fhsh.de, www.fh-server.net/collmer

Instructor, Lexia International, Berlin, Germany, 2.2003-6.2004
Digital imaging, and animation for study abroad students. www.lexiainberlin.org

Instructor, School of the Art Institute of Chicago, 9.2001-8.2002
2D traditional and digital animation, web design/animation, digital photography.

Instructor, Columbia College, Chicago, 1.2000-8.2002
2D digital animation, computer installation environments, web animation and pro-gramming, and digital photography.

Continuing Studies Program, School of the Art Institute of Chicago, 1-8.2001
Beginning Flash and advanced Flash animation.

Teaching Assistant, School of the Art Institute of Chicago, 9.1999-6.2001
Assistant for stop motion animation, and advanced web programming.



Creative Director/ Producer/ Executive Producer, Zombie, Seattle, 11.94-8.98
Company, which specialized in computer games, the internet and video

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